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UP2YOU

Bottom-up sustainable
and inclusive development

EXPLOITATION PLAN



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Universidade de Vigo



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Introduction

The **UP2YOU** project (*Upgrading university pathways to promote bottom-up sustainable and inclusive development*) is an Erasmus+ KA220-HED Cooperation Partnership initiative, aimed at transforming the role of Higher Education Institutions (HEIs) as active agents in fostering bottom-up, participatory, and sustainable territorial development. The project responds to a critical societal challenge: the need for more meaningful collaboration between **universities, civil society organisations (CSOs), students, local stakeholders, and public authorities** in addressing complex, multi-dimensional issues such as social inclusion, environmental sustainability, and community resilience.

UP2YOU is grounded in the **quadruple helix model**, which encourages cross-sector collaboration among academia, civil society, public institutions, and local communities. Through this model, the project aims to build shared pathways of civic engagement, educational innovation, and local co-development.

This **Exploitation Plan** outlines how the key results of UP2YOU will be **embedded, scaled, transferred, and sustained** beyond the duration of the project. It aims to ensure that project outcomes are not only disseminated but **institutionalised** in both educational structures and community development practices at local, national, and European levels.

It aligns with Erasmus+ expectations for long-term impact and sustainability and defines the strategic steps for:

- Widespread **adoption and integration** of UP2YOU outputs into academic programmes and civic structures;
- **Ongoing capacity building** of the target groups;
- **Establishment of strategic partnerships** to support exploitation and policy transfer;
- **Monitoring and evaluating** long-term application and innovation diffusion.



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1. Purpose of the Exploitation Plan

The purpose of this Exploitation Plan is to provide a structured roadmap for the **long-term use, transfer, institutionalisation, and sustainability** of the UP2YOU project's results. While dissemination ensures visibility and outreach during the project lifecycle, **exploitation focuses on how project outcomes will create lasting value** by being embedded into policies, practices, institutions, and communities beyond the project's official end. UP2YOU delivers a set of interconnected innovations that address current challenges in education, civic engagement, and sustainable development. The exploitation of these results is not limited to their immediate beneficiaries; rather, it seeks to **extend their relevance, usability, and adaptation** across different European contexts.

1.1 Key Objectives of the Exploitation Plan

- Institutional** **Embedding**
 To support the formal adoption of UP2YOU's educational and participatory tools within HEIs, local governance structures, and civil society organisations.
- Replication** **and Scalability**
 To enable new organisations—both within and outside the original partnership—to adopt, replicate, and adapt UP2YOU methodologies, including LCLs and CBS.
- Strategic** **Partnership** **Development**
 To cultivate long-term collaborations that facilitate cross-sector learning, continued piloting, and resource mobilisation for post-project innovation.
- Sustainability** **and Impact** **Measurement**
 To ensure that results remain accessible and functional through open educational resources (OERs), monitoring tools, and aligned funding strategies, allowing stakeholders to measure, reflect on, and evolve the project's impact over time.

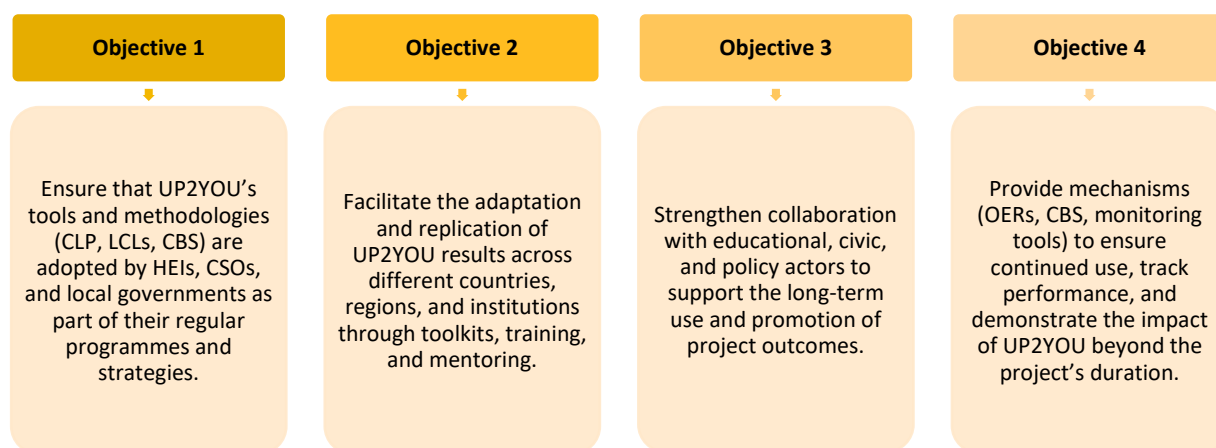


Figure 1. Up2You's main exploitation objectives



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2. Strategic Objectives of UP2YOU

The **UP2YOU project** was conceived as a transformative initiative to enhance the civic and social impact of higher education by building structural cooperation between Higher Education Institutions and Civil Society Organisations. The project's innovation lies in its ability to combine **academic learning**, **community-based action**, and **participatory tools** to localise the **Sustainable Development Goals (SDGs)** and strengthen inclusive development at territorial level.

2.2 Project results developed:

1. Community Leadership Programme

The Community Leadership Programme is a set of five modular micro-courses, each lasting 25 hours, co-created by Higher Education Institutions (HEIs) and Civil Society Organisations (CSOs). These courses are designed to equip students, educators, and CSO professionals with practical skills in five key areas: project management, financial management and fundraising, digital skills for civil society, life skills and employability, and social entrepreneurship and innovation. The CLP promotes interdisciplinary learning and fosters the development of civic competencies essential for community engagement and bottom-up development.

2. Living Communities Labs

The Living Communities Labs are participatory hubs established in each partner country, where students, academics, CSOs, local authorities, and community members come together to co-design and test local solutions for sustainable and inclusive development. The labs offer a space for collaborative learning and action, applying participatory methodologies and community-based innovation practices. Each LCL acts as a real-life pilot for civic engagement and SDG localisation.

3. Community Balance Scorecard

The Community Balance Scorecard is a participatory tool developed through hackathons and co-creation processes with local stakeholders. It provides a structured framework of locally relevant indicators to assess a community's progress toward the Sustainable Development Goals (SDGs). The CBS enables transparent monitoring, collective reflection, and inclusive planning at the community level, empowering municipalities, CSOs, and citizens to track impact and shape future priorities.

4. Co-Design Methodology and Toolkit

This result includes a comprehensive set of resources to facilitate the implementation and replication of Living Communities Labs. It offers a detailed methodology for co-design processes, including facilitation guides, stakeholder mapping templates, workshop formats, and action planning tools. The toolkit supports educators, CSO facilitators, and local authorities in applying UP2YOU's participatory model in other contexts.



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5. Open Educational Resources (OERs) Platform

The OER platform is an online repository hosting all project outputs, including the CLP modules, CBS templates, co-design tools, and training materials. All resources are published under open licenses, ensuring free and long-term access for HEIs, CSOs, trainers, and the broader public. The platform supports the scalability and reuse of UP2YOU's innovations across Europe and beyond.

6. Stakeholder Engagement and Mapping Strategy

This output provides a common framework for identifying, mobilising, and sustaining relationships with key stakeholders across the quadruple helix: academia, civil society, local governments, and communities. It includes a shared stakeholder database and engagement tools used throughout the project to ensure diverse and inclusive participation in all activities.

UP2YOU's long-term strategic objectives are supported by a coherent set of project results, each of which serves as both a concrete output and a vehicle for systemic change.

Strategic Objective	Linked Project Result
<i>Foster cooperation between HEIs and CSOs</i>	Community Leadership Programme Living Communities Labs
<i>Equip students and professionals with civic and community leadership skills</i>	Community Leadership Programme– 5 thematic micro-courses (project management, finance, digital skills, employability, social entrepreneurship). Living Communities Labs – hands-on engagement and local project design.
<i>Promote the role of universities as agents of sustainable territorial development</i>	Community Leadership Programme– HEIs as conveners and facilitators of community-led action. Community Balance Scorecard – used by academic institutions to support SDG impact monitoring and participatory planning.
<i>Support the integration of participatory, co-designed learning models into higher education</i>	Community Leadership Programme and <i>Co-design Methodology</i> – built with and for HEIs and CSOs. <i>OERs</i> – open-source access for curriculum integration and educator training.
<i>Contribute to the localisation of the</i>	Community Balance Scorecard- a participatory tool for assessing local progress toward SDGs.



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<i>Sustainable Development Goals</i>	<i>LCLs</i> – community-based SDG pilot actions.
Strengthen cross-sectoral collaboration within the quadruple helix framework	Stakeholder Engagement Strategy – maps and mobilises CSOs, municipalities, educators, and citizens. Hackathons – collaborative events driving intersectoral co-creation.
Ensure long-term transferability, scalability, and sustainability of project innovations	Open Educational Resources (OERs) – freely available for reuse. Toolkits – support adaptation, replication, and institutional embedding.

3. Exploitation Strategy

The exploitation strategy of the UP2YOU project defines how the tools, methodologies, and results developed will be used, transferred, and embedded beyond the project's lifetime. It builds on the project's participatory and modular design, ensuring that its outputs are not one-off deliverables but **practical, accessible resources** that can continue supporting civic engagement, educational transformation, and local sustainable development in the long term.

This strategy is shaped by four core principles:

1. **Accessibility** – All materials are openly licensed and available as OERs;
2. **Adaptability** – Project models are modular and transferable across different contexts;
3. **Institutional relevance** – Results respond to real needs within HEIs, CSOs, and municipalities;
4. **Strategic positioning** – The project is aligned with EU priorities, including SDG localisation, civic participation, and innovation in education.

3.1 Strategic objectives of exploitation

The exploitation strategy of UP2YOU is not merely about the reuse of project outputs—it is about enabling long-term transformation in how universities, civil society organisations, and local actors collaborate to drive sustainable, inclusive, and participatory development. Each objective of the exploitation plan responds to a structural challenge identified in the project's needs analysis and directly contributes to the sustainability and scalability of the project's outcomes.

Objective 1: Embed project results into institutional structures and practices



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A core objective of UP2YOU's exploitation strategy is the institutional anchoring of its key outputs within the everyday work of universities, civil society organisations, and community actors. This integration is the primary condition for sustainability, ensuring that the project's tools and methods become part of how partners and stakeholders operate beyond the funding period.

- Encourage each partner HEI and CSO to conduct an internal integration workshop to identify how UP2YOU results (e.g. CLP modules, CBS, co-design methodology) align with existing academic curricula, training programmes, and community engagement initiatives.
- Formalise use of the CLP micro-courses in course modules, university lifelong learning departments, or as extracurricular civic engagement activities.
- Integrate the CBS tool into student-led community projects or university research initiatives focused on SDG localisation.

Objective 2: Enable replication and adaptation by external stakeholders

All UP2YOU results are designed to be modular, user-friendly, and freely available under open licenses. The exploitation strategy ensures that organisations beyond the original partnership—such as other universities, NGOs, or municipalities—can adopt and adapt the tools for their own contexts. Supporting materials (toolkits, templates, facilitator guides) enable autonomous implementation without requiring direct project support.

- Provide all UP2YOU tools as Open Educational Resources (OERs) with clear, multilingual instructions for adaptation, reuse, and localisation.
- Include UP2YOU tools in future project proposals (e.g. Erasmus+, Interreg, CERV), enabling scale-up in new geographies and thematic areas.
- Develop and distribute a “Replication Starter Pack” (containing the LCL methodology, CBS template, and CLP access guide) to interested external institutions.

Objective 3: Activate long-term engagement through strategic partnerships and networks

UP2YOU's sustainability depends on relationships as much as resources. The project builds on existing networks and cross-sectoral partnerships to encourage widespread adoption and continued development of its outputs. Through education platforms (e.g. Skillman.eu), civic alliances (e.g. ALDA), and local collaborations, project tools are promoted to a wider ecosystem of users.

- Continue the collaboration with Skillman.eu to host and promote the CLP as part of its regular offering to educators and practitioners.
- Share project results through partner networks such as ALDA, youth platforms, and municipal innovation alliances, encouraging ongoing partnerships.
- Use final and post-project events to convene new collaborations around key UP2YOU methods (e.g. participatory labs, civic education).



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- Encourage all partners to act as ambassadors, supporting peers and external stakeholders to adopt and adapt UP2YOU tools in their own work.

Objective 4: Maintain open and inclusive access through digital platforms and OERs

To ensure long-term discoverability and usability, UP2YOU outputs are published under open-access licenses and hosted on stable digital platforms such as the project website, YouTube, Skillman.eu, and the Erasmus+ Project Results Platform. This guarantees that resources remain accessible and updatable after the project ends, without dependence on centralised ownership.

- Ensure all core materials are uploaded to:
 - The project website that will be maintained after project closure;
 - The DITES YouTube Channel;
 - The Skillman platform;
 - The Erasmus + Project Results Platform.
- Promote the availability of these resources through regular partner updates, newsletters, and educational communities;

Objective 5: Align exploitation with broader EU and policy frameworks

UP2YOU contributes to strategic priorities at European and national levels, including the European Education Area, the EU Youth Strategy, the EU Green Deal, and the 2030 Agenda for Sustainable Development. The exploitation plan positions project results as tools that support these frameworks—making them attractive for integration into policy, programme planning, and future funding opportunities.

- Include UP2YOU outputs in future Erasmus+ applications that aim to support systemic change in education, participation, or territorial governance;
- Engage public authorities and education policy stakeholders during final and follow-up events to build awareness and stimulate integration into local/regional strategies.
- Identify ongoing national or regional initiatives aligned with UP2YOU objectives (e.g. community development strategies, civic participation frameworks, youth empowerment plans);
- Propose formal collaborations or memoranda of understanding (MOUs) to integrate the CBS, CLP, or co-design tools into these existing programmes.

3.2 Key exploitation pathways per project results

UP2YOU has produced a suite of integrated and practical outputs designed to support bottom-up sustainable and inclusive development through the collaboration of Higher Education Institutions, Civil Society Organisations, municipalities, and local communities. Each result is modular, transferable, and open-access, allowing users within and beyond the consortium to replicate or adapt them according to their local context.



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The exploitation pathways outlined below reflect the planned continuation, transfer, and institutionalisation of each project result, identifying who will use them, how, and in what type of setting they will be applied. These pathways are anchored in existing partner commitments, open dissemination strategies, and alignment with broader EU policy priorities such as the 2030 Agenda, the European Education Area, and the EU Youth Strategy.

1. **Community** **Leadership** **Programme**

The CLP is a five-module micro-course programme (25h per module) developed collaboratively by partners. Topics include community engagement, project development, digital collaboration tools, life skills, and social entrepreneurship. Each module is available as an Open Educational Resource (OER) and hosted on the UP2YOU YouTube channel and Skillman.eu platform.

Primary target users:

- a. Universities and HEI departments (e.g. service learning, civic innovation);
- b. CSOs, youth organisations, community centres;
- c. Adult education and lifelong learning providers;

Exploitation pathways:

- Curriculum integration;
- Staff and volunteer training;
- Accredited micro-credentials;
- Digital academy inclusion;
- VET and adult education;

2. **Living** **Communities** **Labs**

LCLs are participatory, community-based learning environments piloted in each partner country. They bring together HE students, educators, CSOs, local governments, and residents to co-design bottom-up solutions to local challenges aligned with the Sustainable Development Goals (SDGs).

Primary target users:

- a. HEIs with civic engagement or applied learning programmes
- b. Local governments and municipalities
- c. CSOs working in territorial development or community innovation
- d. Student organisations and youth-led initiatives

Exploitation pathways:

- Permanent institutionalisation;
- Replication through toolkits;
- Integration in SDG local planning;
- Youth innovation hubs.

3. **Community** **Balance** **Scorecard**

The CBS is a participatory monitoring and evaluation tool co-designed with local stakeholders. It helps assess progress in key SDG-related dimensions at the community level, integrating



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qualitative and quantitative feedback.

Primary target users:

- a. Local authorities, regional governments
- b. NGOs and community development organisations
- c. University researchers and students working on impact assessment, sustainability, or governance

Exploitation pathways:

- Integration in local SDG tracking;
- University-community engagement;
- CSO monitoring and advocacy;
- Grant evaluation and reporting.

3.3 Stakeholder roles in exploitation

The long-term impact and sustainability of the UP2YOU project depend on the active involvement of a diverse range of stakeholders beyond the immediate partnership. Each stakeholder group—ranging from project partners to local governments, educational networks, and end users—plays a distinct and complementary role in continuing to apply, disseminate, and evolve the project's results.

Project partners' role in exploitation:

- Act as primary users and multipliers of the project's tools (CLP, LCLs, CBS, toolkits).
- Integrate results into institutional strategies, curricula, and training offers.
- Lead the promotion and support of external uptake through their networks.
- Provide ongoing technical support or mentorship to new adopters (as exploitation "ambassadors").
- Continue to host and maintain access to project resources on their platforms.

Higher Education Institutions' role:

- Adopt the CLP and co-design toolkit as part of civic engagement, service-learning, or SDG-oriented teaching.
- Use CBS as a tool for community research, student projects, or sustainability studies.
- Replicate Living Communities Labs as part of the third mission or regional innovation strategies.

Civil Society Organisations' role:

- Use the CLP for training community leaders, staff, and volunteers.
- Apply the CBS to monitor local impact and inform advocacy.
- Implement LCL formats to co-create local responses to social or environmental challenges.

Municipalities and Local Authorities' role:



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- Integrate the CBS into SDG localisation strategies, citizen consultations, and participatory governance models.
- Partner with universities and CSOs to maintain LCLs as part of inclusive urban planning.
- Include UP2YOU methods in policy instruments or funding frameworks related to community development, youth, or sustainability.

3.4 Exploitation KPIs

To ensure that the Up2You project generates lasting value and continues to influence civic, educational, and policy practices after its completion, a dedicated set of Exploitation Key Performance Indicators has been defined. These KPIs are distinct from dissemination or implementation metrics; they focus specifically on the long-term uptake, reuse, institutionalisation, and impact of the project's key results and methodologies.

The indicators are directly aligned with the strategic exploitation objectives outlined in this plan, including the integration of the Community Leadership Programme, Community Balance Scorecard, and Living Community Labs into institutional frameworks; the reuse and scaling of Open Educational Resources; the influence on local and national policy documents; and the maintenance of project outputs and platforms for public access and continued engagement.

The KPIs also reflect the project's commitment to sustainability, not only in terms of environmental goals but also in terms of organisational continuity, community ownership, and cross-sectoral collaboration. Monitoring these indicators will allow the consortium to assess the true reach and legacy of the Up2You model. The table below presents the core exploitation KPIs, their focus areas, methods of measurement, and target values.

Exploitation Area	KPI Description	Measurement Method	Target Value
Institutional Embedding	Number of universities and CSOs formally integrating UP2YOU tools (CLP, CBS, LCL) into their structures	Signed MoUs, updated curricula, inclusion in annual strategies	At least 6 institutions
Tool Reuse & Adoption	Continued use of CBS and LCL formats after project ends	Reports from partners, testimonials, follow-up activities	At least 1 reused CBS per country



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OER Uptake for Capacity Building	Number of downloads and documented uses of project OERs in trainings, courses, or workshops	Web analytics, user feedback, reuse evidence	1000+ downloads; usage by at least 10 institutions
Replication in New Contexts	Instances where project methods are transferred to new localities, sectors, or networks	Replication case studies, new project proposals, partnerships	3+ documented replications
Policy Influence	Cases of CBS or LCL methodologies cited in public plans, policy documents, or strategy papers	Content analysis, references in official documentation	1+ citation per participating country
Sustainability Commitments	Formal partner commitments to continue using/updating UP2YOU tools and resources post-project	Sustainability declarations, institutional letters	All full partners
Platform Permanence	Continued hosting and promotion of UP2YOU materials on public repositories (Skillman, Erasmus+ etc.)	Link checks, web presence, visibility checks	All outputs maintained online for at least 3 years
Community Engagement Legacy	Number of community-led actions or follow-up labs developed after project closure	Partner reports, stakeholder interviews, community feedback	At least 6 follow-up activities or labs



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4. Up2You Exploitation Roadmap

The following roadmap outlines the post-project exploitation activities planned by the UP2YOU consortium. These actions reflect the partners' commitment to ensure the continuation, scaling, and institutionalisation of the project's results beyond the 24-month implementation period. While no Erasmus+ funding supports these post-project actions directly, they are aligned with the project's exploitation strategy and will be driven by each partner's internal capacity and network involvement.

Timeframe	Exploitation Action	Lead Actors	Expected Outputs	Strategic Objective Link	Related KPIs
Months 25–30	Voluntary reuse of CBS and LCL by local actors using translated toolkits	CSOs, Municipalities	3 local follow-up activities or dialogues initiated	Objective 3: Local reuse and engagement	CBS/LCL reused in 3 territories
Year 1 after closure	Informal follow-up survey among partners on tool reuse and stakeholder feedback	UVIGO	Short report shared internally	Objective 4: Monitor impact informally	1 summary report;
Year 1–2 after closure	Promoting OERs and tools in related Erasmus+ or community projects	All partners	References in at least 2 new funding applications or events	Objective 2: Scale via future initiatives	2+ documented cross-project links



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Year 2 after closure	Public sharing of updated CBS templates	UVIGO, CEKDEV	At least 1 updated version of a CBS	Objective 4: Long-term digital access	Tool updates
Ongoing (Years 1–3)	Long-term availability of OERs, toolkits, and results on existing platforms	UVIGO, CEKDEV, LINK CAMPUS	Continued access to multilingual outputs	Objective 4: Resource permanence	Active access; website/Skillman presence verified annually

Conclusion

The UP2YOU Exploitation Plan defines a structured, collaborative, and realistic pathway for ensuring that the project's results remain relevant and useful beyond its official duration. Rather than treating exploitation as an afterthought, the plan has embedded it as a parallel strategy throughout the project lifecycle—closely linked to institutional priorities, stakeholder engagement, and the broader societal mission of empowering youth in civic life.

Drawing from clear strategic objectives and grounded stakeholder roles, the plan identifies which project outputs—namely the CLP, CBS, LCLs, and accompanying OERs—are most likely to be reused, scaled, or adapted in the long term. It outlines how this will be achieved through mechanisms such as institutional embedding, informal partnerships, cross-project synergies, and accessible digital resources. Importantly, the plan introduces exploitation-specific Key Performance Indicators (KPIs) that measure not just reach or visibility, but actual uptake, continuity, and impact. These indicators provide the basis for internal monitoring and decision-making as partners move into the post-project phase. The roadmap presented in the final chapter provides a pragmatic outlook. It acknowledges resource limitations after project closure and focuses instead on feasible, partner-led actions that can sustain momentum organically—such as continued access to tools, voluntary reuse, and informal coordination among engaged stakeholders.

In summary, this plan is a practical tool for turning UP2YOU's results into long-term assets. It combines strategic clarity with operational realism, offering a credible blueprint for sustaining the project's value across institutions, communities, and regions. The success of UP2YOU's exploitation will ultimately depend on the willingness of partners and stakeholders to keep the project alive—not as a requirement, but as a shared opportunity to foster participation, local innovation, and active citizenship in Europe.



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Annex 1 - Replication Starter Pack

This annex provides a practical, accessible entry point for institutions, civil society organisations, municipalities, and educators interested in replicating or adapting the core tools developed by the UP2YOU project. It supports the project's strategic objective of ensuring sustainability through open access, transferability, and local ownership.

The materials included here—namely the Community Leadership Programme (CLP), the Community Balance Scorecard (CBS), and the Living Communities Labs (LCLs)—have been tested across diverse European contexts and are designed for easy reuse. Each section offers direct access to the corresponding online platforms or toolkits, as well as guidance on how to implement the tools in both formal and non-formal settings.

The resources are modular, multilingual, and openly licensed, and can be freely used for civic education, community planning, stakeholder dialogue, and SDG monitoring. Whether you are an academic, youth worker, policymaker, or community facilitator, this starter pack equips you to carry forward the UP2YOU methodology in your own environment.

All materials are openly accessible on the official project website:

 www.up2youerasmus.com

1. Community Leadership Programme

Where to find it: Navigate to **"Courses"** → [Online Training](#)

Format: Interactive online platform with five standalone micro-courses (approx. 25 hours each), videos, exercises, and downloadable resources. Also available on [YouTube](#).

What is the CLP?

The Community Leadership Programme is a modular, open-access training course designed to develop civic leadership skills among students, young professionals, and community actors. The five courses cover a broad spectrum of themes, from civic values to social innovation and co-creation.

Each micro-course includes:

- Clear learning outcomes
- Interactive multimedia content
- Real-world case studies and reflections
- Downloadable exercises and activities



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- Assessment components aligned with micro-credentialing standards

Downloadable catalogue [here](#).

How can it be used?

For Universities and HEIs:

- Embed one or more CLP modules into undergraduate or graduate civic engagement, education, or public policy courses.
- Use as part of **service learning**, **project-based learning**, or **citizenship education** programs.
- Offer as an optional **lifelong learning** or **extracurricular training** course with micro-credentialing.
- Combine with local Living Community Labs to create real-world practice linked to theory.

For Civil Society Organisations and NGOs:

- Use CLP as a capacity-building tool for youth workers, volunteers, and community facilitators.
- Organise in-person or hybrid workshops based on individual modules.
- Localise examples and exercises to make the content resonate with community challenges.

For Local Governments and Community Spaces:

- Partner with HEIs or CSOs to deliver the CLP as part of youth engagement, participatory planning, or SDG awareness programs.
- Promote it as a free online civic learning resource in libraries, coworking spaces, and community hubs.

Adaptation Tips:

- Modules are modular: institutions can use all five or select only the most relevant ones.
- Materials are editable: exercises and readings can be translated or updated with local case studies.
- Learning can be individual or group-based: the platform supports self-paced learning but can also be integrated into group training sessions.

2. Community Balance Scorecard

Where to find it:

- Access the tool directly at <https://cbs.up2youerasmus.com>



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- Also accessible via the “**CBS**” section of the main site: www.up2youerasmus.com

Format: A fully functional, browser-based **interactive tool** for participatory community self-assessment. Includes:

- Online scorecard builder
- Thematic indicators aligned with SDGs and inclusive governance
- Guided scoring process and visual outputs
- Exportable reports

What is the CBS?

The **Community Balance Scorecard (CBS)** is an interactive digital tool developed to help communities, organisations, and institutions assess and monitor their contribution to inclusive, democratic, and sustainable development at the local level. Rooted in the Sustainable Development Goals (SDGs), the CBS invites multiple stakeholders to **co-score performance** across key areas such as participation, equity, access, inclusion, and community well-being.

It supports collective reflection and enables:

- Local governments to monitor civic engagement and policy delivery
- Civil society organisations to track impact and foster dialogue
- Educators and youth to engage in meaningful community analysis

How can it be used?

For Municipalities / Public Authorities:

- Run stakeholder sessions where community members evaluate key areas of local governance
- Use CBS results to inform SDG reporting, strategic plans, or participatory budgeting
- Include CBS outputs in community development dashboards

For Civil Society Organisations and Networks:

- Use CBS to facilitate community consultations or needs assessments
- Track organisational or campaign performance in inclusive participation and co-creation
- Compare CBS sessions over time to assess change or improvement

For Educational Use (HEIs, Youth Groups):

- Use CBS as a case study or practice tool in civic education, public policy, or community development courses



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- Pair with the CLP or LCL to link learning and real-world engagement
- Guide students in organising a CBS workshop as part of service learning

Usage Guidelines:

- No installation required—fully browser-based and mobile-friendly
- Can be used individually or in group facilitation settings
- Results can be exported as reports and used in presentations or policy documents
- Scores and themes are customisable for local relevance
- Stakeholder groups can be anonymous or named, depending on context

3. Living Communities Labs

Where to find it: You can download the full PDF from the UP2YOU website:

https://www.up2youerasmus.com/_files/ugd/b427c5_0aaf0a9f288143d485110b3fd7cefb96.pdf

Format: The LCL model is presented through a digital toolkit containing:

- A step-by-step co-design methodology
- Practical planning tools (Canva templates, action plans, problem/solution trees)
- Role definitions, stakeholder maps, and facilitation techniques
- Examples and pilot actions from all partner countries
- Editable Excel & Canva files for replication

What are the Living Communities Labs?

Living Communities Labs (LCLs) are **multi-stakeholder learning and innovation spaces** that bring together university students, educators, civil society organisations, and local governments to co-create **community-based solutions** to local challenges—especially those related to the **Sustainable Development Goals**.

Unlike certified “Living Labs,” UP2YOU’s LCLs are open, adaptable, and locally rooted. They were co-designed to test **Theory of Change** and **participatory transformation strategies** using an ecosystemic, flexible, and replicable approach.

Each LCL operates on four key functions:

1. **Local Action** – implement concrete community engagement activities
2. **Knowledge Exchange** – build networks for sharing tools and expertise
3. **Advocacy** – inform and influence local policy or institutional practices



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4. **Monitoring** – assess local development through participatory tools (e.g. CBS)

How to replicate an LCL

The UP2YOU toolkit provides a structured four-phase methodology:

Step	Goal
1. Stakeholder Engagement	Identify & invite students, CSOs, public actors, academics
2. Shared Analysis & Planning	Co-create a problem/solution tree and define an action plan
3. Pilot Action Implementation	Run one concrete activity using Canva's Practical Toolkit
4. Evaluation & Sustainability	Collect feedback, update strategy, explore future replication paths

These steps are supported by practical tools such as:

- **Stakeholder engagement templates**
- **Action plan worksheets**
- **Problem/Solution Tree visual guides**
- **Facilitator guidelines**
- **Canva-based flowcharts** to coordinate roles and tasks



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